

# **PDP-11 Simulator Usage**

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1	Simulator Files .....	3
2	PDP-11 Features .....	4
2.1	CPU and System .....	5
2.1.1	CPU .....	5
2.1.2	System Registers (SYSTEM) .....	8
2.2	I/O Devices .....	9
2.2.1	Unibus and Qbus DMA Devices .....	9
2.2.2	I/O Device Addressing .....	9
2.3	Programmed I/O Devices .....	10
2.3.1	PC11 Paper Tape Reader (PTR) .....	10
2.3.2	PC11 Paper Tape Punch (PTP) .....	11
2.3.3	DL11 Terminal Input (TTI) .....	11
2.3.4	DL11 Terminal Output (TTO) .....	12
2.3.5	LP11 Line Printer (LPT) .....	12
2.3.6	KW11-L Line-Time Clock (CLK) .....	13
2.3.7	KW11-P Programmable Clock (PCLK) .....	13
2.3.8	TA11/TA60 Cassette Tape (CT) .....	14
2.4	Floppy Disk Drives .....	14
2.4.1	RX11/RX01 Floppy Disk (RX) .....	14
2.4.2	RX211/RX02 Floppy Disk (RY) .....	15
2.5	Cartridge Disk Drives .....	16
2.5.1	RK11/RK05 Cartridge Disk (RK) .....	16
2.5.2	RK611/RK06,RK07 Cartridge Disk (HK) .....	17
2.5.3	RL11(RLV12)/RL01,RL02 Cartridge Disk (RL) .....	18
2.6	Massbus Subsystems .....	19
2.6.1	RH70/RH11 Massbus Adapters (RHA, RHB) .....	19
2.6.2	RP04/05/06/07, RM02/03/05/80 Disk Pack Drives (RP) .....	19
2.6.3	TM02/TM03/TE16/TU45/TU77 Magnetic Tapes (TU) .....	20
2.7	RQDX3/UDA50 MSCP Disk Controllers (RQ, RQB, RQC, RQD) .....	21
2.8	Fixed Head Disks .....	22
2.8.1	RC11 Fixed Head Disk (RC) .....	22
2.8.2	RF11/RS11 Fixed Head Disk (RF) .....	23
2.9	TC11/TU56 DEctape (DT) .....	24
2.10	Magnetic Tape Controllers .....	25
2.10.1	TM11 Magnetic Tape (TM) .....	25
2.10.2	TS11/TSV05 Magnetic Tape (TS) .....	26
2.10.3	TQK50 TMSCP Disk Controller (TQ) .....	27
2.11	Communications Devices .....	28
2.11.1	DC11 Additional Terminal Interfaces (DCI/DCO) .....	28
2.11.2	KL11/DL11 Additional Terminal Interfaces (DLI/DLO) .....	30
2.11.3	DZ11 Terminal Multiplexer (DZ) .....	31
2.11.4	DHQ11 Terminal Multiplexer (VH) .....	32
2.12	Ethernet Controllers .....	34
2.12.1	DELQA/DEQNA Qbus Ethernet Controllers (XQ, XQB) .....	34
2.12.2	DELUA/DEUNA Unibus Ethernet Controllers (XU, XUB) .....	35
2.13	CR11/CD11 Card Reader (CR) .....	35
2.14	Arithmetic Options .....	38
2.14.1	KE11A Extended Arithmetic Option (KE) .....	38
2.14.2	KG11A Communications Arithmetic Option (KG) .....	38
3	Symbolic Display and Input .....	38

This memorandum documents the DEC PDP-11 simulator.

## 1 Simulator Files

To compile the PDP-11, you must define VM\_PDP11 as part of the compilation command line. If you want expanded file support, you must also define USE\_INT64 and USE\_ADDR64 as part of the compilation command line.

```
sim/          scp.h
              sim_console.h
              sim_defs.h
              sim_ether.h
              sim_fio.h
              sim_rev.h
              sim_sock.h
              sim_tape.h
              sim_timer.h
              sim_tmxr.h
              scp.c
              sim_console.c
              sim_ether.c
              sim_fio.c
              sim_sock.c
              sim_tape.c
              sim_timer.c
              sim_tmxr.c

sim/pdp11/    pdp11_cpumod.h
              pdp11_cr_dat.h
              pdp11_defs.h
              pdp11_mscp.h
              pdp11_uqssp.h
              pdp11_xq.h
              pdp11_xq_bootrom.h
              pdp11_cpu.c
              pdp11_cpumod.c
              pdp11_cr.c
              pdp11_dc.c
              pdp11_dl.c
              pdp11_dz.c
              pdp11_fp.c
              pdp11_hk.c
              pdp11_ke.c
              pdp11_kg.c
              pdp11_io.c
              pdp11_lp.c
              pdp11_pclk.c
              pdp11_pt.c
              pdp11_rc.c
              pdp11_rf.c
              pdp11_rh.c
              pdp11_rk.c
              pdp11_rl.c
              pdp11_rp.c
              pdp11_rq.c
```

```

pdp11_rx.c
pdp11_ry.c
pdp11_stddev.c
pdp11_sys.c
pdp11_ta.c
pdp11_tc.c
pdp11_tm.c
pdp11_tq.c
pdp11_ts.c
pdp11_tu.c
pdp11_vh.c
pdp11_xq.c
pdp11_xu.c

```

## 2 PDP-11 Features

The PDP-11 simulator is configured as follows:

device name(s)	simulates
CPU	PDP-11 CPU with 256KB of memory
PTR,PTP	PC11 paper tape reader/punch
TTI,TTO	DL11 console terminal
CR	CR11/CD11 card reader
LPT	LP11 line printer
CLK	KW11-L line frequency clock
PCLK	KW11-P programmable clock
DCI,DCO	DC11 additional serial lines (up to 16)
DLI,DLO	KL11/DL11 additional serial lines (up to 16)
DZ	DZ11 8-line terminal multiplexer (up to 4)
VH	DHU11/DHQ11 8-line terminal multiplexer (up to 4)
RK	RK11/RK05 cartridge disk controller with eight drives
HK	RK611/RK06,RK07 cartridge disk controller with eight Drives
RC	RC11 fixed head disk
RF	RF11/RS11 fixed head disk
RL	RL11(RLV12)/RL01,RL02 cartridge disk controller with four drives
RH	RH11/RH70 Massbus adapter (up to 2)
RP	RP04/05/06/07, RM02/03/05/80 Massbus disks with eight drives
RQ	RQDX3/UDA50 MSCP controller with four drives
RQB	second RQDX3/UDA50 MSCP controller with four drives
RQC	third RQDX3/UDA50 MSCP controller with four drives
RQD	fourth RQDX3/UDA50 MSCP controller with four drives
RX	RX11/RX01 floppy disk controller with two drives
RY	RX211/RX01 floppy disk controller with two drives
TA	TA11/TU60 cassette controller with two drives
TC	TC11/TU56 DECTape controller with eight drives
TM	TM11/TU10 magnetic tape controller with eight drives
TS	TS11/TSV05 magnetic tape controller with one drive
TQ	TQK50/TU81 TMSCP magnetic tape controller with four drives
TU	TM02/TM03 magnetic tape formatter with eight drives
XQ	DELQA/DEQNA Qbus Ethernet controller

XQB	second DELQA/DEQNA Qbus Ethernet controller
XU	DELUA/DEUNA Unibus Ethernet controller
XUB	Second DELUA/DEUNA Unibus Ethernet controller
KE	KE11A extended arithmetic option
KG	KG11A communications arithmetic option

The DZ, VH, DCI/DCO, DLI/DLO, RK, HK, RC, RF, RL, RP, RQ, RQB, RQC, RQD, RX, RY, TA, TC, TM, TS, TQ, XQ, XQB, XU, XUB, KE, and KG devices can be set DISABLED. DCI/DCO, DLI/DLO, RC, RF, RQB, RQC, RQD, RY, TA, TS, VH, XQB, XU, XUB, KE, and KG are disabled by default.

The PDP-11 simulator implements several unique stop conditions:

- Abort during exception vector fetch, and register STOP\_VEC is set
- Abort during exception stack push, and register STOP\_SPA is set
- Trap condition 'n' occurs, and register STOP\_TRAP<n> is set
- Wait state entered, and no I/O operations outstanding (i.e., no interrupt can ever occur)
- A simulated DECtape runs off the end of its reel, and flag STOP\_OFFR is set

The LOAD command supports standard binary format tapes. The DUMP command is not implemented.

## 2.1 CPU and System

### 2.1.1 CPU

The CPU options include CPU type, CPU instruction set options for the specified type, and the size of main memory.

SET CPU 11/03	set CPU type to 11/03
SET CPU 11/04	set CPU type to 11/04
SET CPU 11/05	set CPU type to 11/05
SET CPU 11/20	set CPU type to 11/20
SET CPU 11/23	set CPU type to 11/23
SET CPU 11/23+	set CPU type to 11/23+
SET CPU 11/24	set CPU type to 11/24
SET CPU 11/34	set CPU type to 11/34
SET CPU 11/40	set CPU type to 11/40
SET CPU 11/44	set CPU type to 11/44
SET CPU 11/45	set CPU type to 11/45
SET CPU 11/53	set CPU type to 11/53
SET CPU 11/60	set CPU type to 11/60
SET CPU 11/70	set CPU type to 11/70
SET CPU 11/73	set CPU type to 11/73
SET CPU 11/73B	set CPU type to 11/73B
SET CPU 11/83	set CPU type to 11/83
SET CPU 11/84	set CPU type to 11/84
set CPU 11/93	set CPU type to 11/93
set CPU 11/94	set CPU type to 11/94
SET CPU U18	deprecated; same as 11/45
SET CPU URH11	deprecated; same as 11/84
SET CPU URH70	deprecated; same as 11/70
SET CPU Q22	deprecated; same as 11/73
SET CPU NOEIS	disable EIS instructions
SET CPU EIS	enable EIS instructions
SET CPU NOFIS	disable FIS instructions
SET CPU FIS	enable FIS instructions

```

SET CPU NOFPP          disable FPP instructions
SET CPU FPP            enable FPP instructions
SET CPU NOCIS         disable CIS instructions
SET CPU CIS           enable CIS instructions
SET CPU 16K           set memory size = 16KB
SET CPU 32K           set memory size = 32KB
SET CPU 48K           set memory size = 48KB
SET CPU 64K           set memory size = 64KB
SET CPU 96K           set memory size = 96KB
SET CPU 128K          set memory size = 128KB
SET CPU 192K          set memory size = 192KB
SET CPU 256K          set memory size = 256KB
SET CPU 384K          set memory size = 384KB
SET CPU 512K          set memory size = 512KB
SET CPU 768K          set memory size = 768KB
SET CPU 1024K (or 1M) set memory size = 1024KB
SET CPU 2048K (or 2M) set memory size = 2048KB
SET CPU 3072K (or 3M) set memory size = 3072KB
SET CPU 4096K (or 4M) set memory size = 4096KB

```

The CPU types and their capabilities are shown in the following table:

type	bus	mem	MMU?	Umap?	EIS?	FIS?	FPP?	CIS?
11/03	Q	64K	no	no	std	opt	no	no
11/04	U	64K	no	no	no	no	no	no
11/05	U	64K	no	no	no	no	no	no
11/20	U	64K	no	no	no	no	no	no
11/23	Q	4M	std	no	std	no	opt	opt
11/23+	Q	4M	std	no	std	no	opt	opt
11/24	U	4M	std	std	std	no	opt	opt
11/34	U	256K	std	no	std	no	opt	no
11/40	U	256K	std	no	std	opt	no	no
11/44	U	4M	std	std	std	no	opt	opt
11/45	U	256K	std	no	std	no	opt	no
11/53	Q	4M	std	no	std	no	std	opt
11/60	U	256K	std	no	std	no	std	no
11/70	U	4M	std	std	std	no	opt	no
11/73	Q	4M	std	no	std	no	std	opt
11/73B	Q	4M	std	no	std	no	std	opt
11/83	Q	4M	std	no	std	no	std	opt
11/84	U	4M	std	std	std	no	std	opt
11/93	Q	4M	std	no	std	no	std	opt
11/94	U	4M	std	std	std	no	std	opt

If a capability is standard, it cannot be disabled; if a capability is not included, it cannot be enabled.

The CPU implements a `SHOW` command to display the I/O address assignments:

```

SHOW CPU IOSPACE          show I/O space address assignments

```

If memory size is being reduced, and the memory being truncated contains non-zero data, the simulator asks for confirmation. Data in the truncated portion of memory is lost. Initial memory size is 256KB. If memory size is increased to more than 256KB, or the bus structure is changed, the simulator disables peripherals that can't run in the current bus structure.

These switches are recognized when examining or depositing in CPU memory:

```

-v          interpret address as virtual
-d          if mem mgt enabled, force data space
-k          if mem mgt enabled, force kernel mode
-s          if mem mgt enabled, force supervisor mode
-u          if mem mgt enabled, force user mode
-p          if mem mgt enabled, force previous mode

```

CPU registers include the architectural state of the PDP-11 processor as well as the control registers for the interrupt system.

name	size	comments
PC	16	program counter
R0..R5	16	R0..R5, current register set
SP	16	stack pointer, current mode
R00..R05	16	R0..R5, register set 0
R10..R15	16	R0..R5, register set 1
KSP	16	kernel stack pointer
SSP	16	supervisor stack pointer
USP	16	user stack pointer
PSW	16	processor status word
CM	2	current mode, PSW<15:14>
PM	2	previous mode, PSW<13:12>
RS	2	register set, PSW<11>
IPL	3	interrupt priority level, PSW<7:5>
T	1	trace bit, PSW<4>
N	1	negative flag, PSW<3>
Z	1	zero flag, PSW<2>
V	1	overflow flag, PSW<1>
C	1	carry flag, PSW<0>
PIRQ	16	programmed interrupt requests
STKLIM	16	stack limit
FAC0H..FAC5H	32	FAC0..FAC5, high 32 bits
FAC0L..FAC5L	32	FAC0..FAC5, low 32 bits
FPS	16	floating point status
FEA	16	floating exception address
FEC	4	floating exception code
MMR0..3	16	memory management registers 0..3
{K/S/U}{I/D}{PAR/PDR}{0..7}	16	memory management registers
IREQ[0:7]	32	interrupt pending flags, IPL 0-7
TRAPS	18	trap pending flags
WAIT	0	wait state flag
WAIT_ENABLE	0	wait state enable flag
STOP_TRAPS	18	stop on trap flags
STOP_VECA	1	stop on read abort in trap or interrupt
STOP_SPA	1	stop on stack abort in trap or interrupt
PCQ[0:63]	16	PC prior to last jump, branch, or interrupt; Most recent PC change first
WRU	8	interrupt character

The CPU attempts to detect when the simulator is idle. When idle, the simulator does not use any resources on the host system. Idle detection is controlled by the SET IDLE and SET NOIDLE commands:

SET CPU IDLE	enable idle detection
SET CPU NOIDLE	disable idle detection

Idle detection is disabled by default. The CPU is considered idle if a WAIT instruction is executed. This will work for RSTS/E and RSX-11M+, but not for RT-11 or UNIX.

The CPU can maintain a history of the most recently executed instructions. This is controlled by the SET CPU HISTORY and SHOW CPU HISTORY commands:

SET CPU HISTORY	clear history buffer
SET CPU HISTORY=0	disable history
SET CPU HISTORY=n	enable history, length = n
SHOW CPU HISTORY	print CPU history
SHOW CPU HISTORY=n	print first n entries of CPU history

The maximum length for the history is 262144 entries.

## 2.1.2 System Registers (SYSTEM)

The SYSTEM device implements registers that vary among CPU types:

name	models	size	comments
SR	11/04, 11/05, 11/20, 11/23+, 11/34, 11/40, 11/44, 11/45, 11/60, 11/70, 11/73B, 11/83, 11/84, 11/93, 11/94	16	switch register or configuration register
DR	11/04, 11/05, 11/20, 1123+, 11/24, 11/34, 11/70, 11/73B, 11/83, 11/84, 11/93, 11/94	16	display register or board LEDs
MEMERR	11/44, 11/60, 11/70, 11/53, 11/73, 11/73B, 11/83, 11/84, 11/93, 11/94	16	memory error register
CCR	11/44, 11/60, 11/70, 11/53, 11/73, 11/73B, 11/83, 11/84, 11/93, 11/94	16	cache control register
MAINT	11/23+, 11/44, 11/70, 11/53, 11/73, 11/73B, 11/83, 11/84, 11/93, 11/94	16	maintenance register
HITMISS	11/44, 11/60, 11/70, 11/53, 11/73, 11/73B, 11/83, 11/84, 11/93, 11/94	16	hit/miss register
CPUERR	11/24, 11/44, 11/70, 11/53, 11/73, 11/73B, 11/83, 11/84, 11/93, 11/94	16	CPU error register
MBRK	11/45, 11/70	16	microbreak register
SYSID	11/70	16	system ID (default = 1234 hex)
JCSR	11/53, 11/73B, 11/83, 11/84, 11/93, 11/94	16	board control/status



JPCR	11/23+, 11/53, 11/73B, 11/83, 11/84, 11/93, 11/94	16	page control register
JASR	11/93, 11/94	16	additional status
UDCR	11/84, 11/94	16	Unibus map diag control
UDDR	11/84, 11/94	16	Unibus map diag data
UCSR	11/84, 11/94	16	Unibus map control/status
ULAST	11/24	23	last Unibus map result

For the 11/83, 11/84, 11/93, and 11/94, the user can set the default value of the clock frequency:

```
SET SYSTEM JCLK_DEFAULT={LINE|50HZ|60HZ|800HZ}
```

The user can check the default value with the `SHOW SYSTEM JCLK_DEFAULT` command.

## 2.2 I/O Devices

### 2.2.1 Unibus and Qbus DMA Devices

DMA peripherals function differently, depending on whether the CPU type supports the Unibus or the Qbus, and whether the Unibus supports 22b direct memory access (11/70 with RH70 controllers):

peripheral	11/70 +RH70	all other Unibus	Qbus
CD	18b	18b	disabled
RC	18b	18b	disabled
RF	18b	18b	disabled
RK	18b	18b	disabled if mem > 256K
HK	18b	18b	disabled if mem > 256K
RL	18b	18b	22b RLV12
RP	22b	18b	22b third party
RQ	18b	18b	22b RQDX3
RY	18b	18b	disabled if mem > 256K
TC	18b	18b	disabled
TM	18b	18b	disabled if mem > 256K
TS	18b	18b	22b TSV05
TQ	18b	18b	22b TQK50
TU	22b	18b	22b third party
VH	18b	18b	22b DHQ11
XQ	disabled	disabled	22b DELQA
XU	18b	18b	disabled

Non-DMA peripherals work the same in all configurations. Unibus-only peripherals are disabled in a Qbus configuration, and Qbus-only peripherals are disabled in a Unibus configuration. In addition, Qbus DMA peripherals with only 18b addressing capability are disabled in a Qbus configuration with more than 256KB memory.

### 2.2.2 I/O Device Addressing

PDP-11 I/O space and vector space are not large enough to allow all possible devices to be configured simultaneously at fixed addresses. Instead, many devices have floating addresses and vectors; that is, the assigned device address and vector depend on the presence of other devices in the configuration:

DZ11	all instances have floating addresses
DHU11/DHQ11	all instances have floating addresses
RL11	first instance has fixed address, rest floating
RX11/RX211	first instance has fixed address, rest floating
DEUNA/DELUA	first instance has fixed address, rest floating
MSCP disk	first instance has fixed address, rest floating
TMSCP tape	first instance has fixed address, rest floating

In addition, some devices with fixed I/O space addresses have floating vector addresses. DCI/DCO and DLI/DLO have floating vector addresses.

To maintain addressing consistency as the configuration changes, the simulator implements DEC's standard I/O address and vector autoconfiguration. This allows the user to enable or disable devices without needing to manage I/O addresses and vectors. For example, if RY is enabled while RX is present, RY is assigned an I/O address in the floating I/O space range; but if RX is disabled and then RY is enabled, RY is assigned the fixed "first instance" I/O address for floppy disks.

Autoconfiguration cannot solve address conflicts between devices with overlapping fixed addresses. For example, with default I/O page addressing, the PDP-11 can support either a TM11 or a TS11, but not both, since they use the same I/O addresses.

In addition to autoconfiguration, most devices support the `SET <device> ADDRESS` command, which allows the I/O page address of the device to be changed, and the `SET <device> VECTOR` command, which allows the vector of the device to be changed. Explicitly setting the I/O address of a device that normally uses autoconfiguration **DISABLES** autoconfiguration for that device and for the entire system. As a consequence, the user may have to manually configure all other autoconfigured devices, because the autoconfiguration algorithm no longer recognizes the explicitly configured device. A device can be reset to autoconfigure with the `SET <device> AUTOCONFIGURE` command. Autoconfiguration can be restored for the entire system with the `SET CPU AUTOCONFIGURE` command.

The current I/O map can be displayed with the `SHOW CPU IOSPACE` command. Addresses that have set by autoconfiguration are marked with an asterisk (\*).

All devices support the `SHOW <device> ADDRESS` and `SHOW <device> VECTOR` commands, which display the device address and vector, respectively.

## 2.3 Programmed I/O Devices

### 2.3.1 PC11 Paper Tape Reader (PTR)

The paper tape reader (PTR) reads data from a disk file. The POS register specifies the number of the next data item to be read. Thus, by changing POS, the user can backspace or advance the reader.

The paper tape reader implements these registers:

name	size	comments
BUF	8	last data item processed
CSR	16	control/status register
INT	1	interrupt pending flag
ERR	1	error flag (CSR<15>)
BUSY	1	busy flag (CSR<11>)
DONE	1	device done flag (CSR<7>)
IE	1	interrupt enable flag (CSR<6>)
POS	32	position in the input file

TIME	24	time from I/O initiation to interrupt
STOP_IOE	1	stop on I/O error

Error handling is as follows:

error	STOP_IOE	processed as
not attached	1	report error and stop
	0	out of tape
end of file	1	report error and stop
	0	out of tape
OS I/O error	x	report error and stop

### 2.3.2 PC11 Paper Tape Punch (PTP)

The paper tape punch (PTP) writes data to a disk file. The POS register specifies the number of the next data item to be written. Thus, by changing POS, the user can backspace or advance the punch.

The paper tape punch implements these registers:

name	size	comments
BUF	8	last data item processed
CSR	16	control/status register
INT	1	interrupt pending flag
ERR	1	error flag (CSR<15>)
DONE	1	device done flag (CSR<7>)
IE	1	interrupt enable flag (CSR<6>)
POS	32	position in the output file
TIME	24	time from I/O initiation to interrupt
STOP_IOE	1	stop on I/O error

Error handling is as follows:

error	STOP_IOE	processed as
not attached	1	report error and stop
	0	out of tape
OS I/O error	x	report error and stop

### 2.3.3 DL11 Terminal Input (TTI)

The terminal interfaces (TTI, TTO) can be set to one of three modes, 7P, 7B or 8B:

mode	input characters	output characters
UC	high-order bit cleared, lower case converted to upper case	high order-bit cleared, lower case converted to upper case
7P	high-order bit cleared	high-order bit cleared, non-printing characters suppressed
7B	high-order bit cleared	high-order bit cleared

8B      no changes                      no changes

The default mode is 8B.

### 2.3.4 DL11 Terminal Output (TTO)

The terminal input (TTI) polls the console keyboard for input. It implements these registers:

name	size	comments
BUF	8	last data item processed
CSR	16	control/status register
INT	1	interrupt pending flag
ERR	1	error flag (CSR<15>)
DONE	1	device done flag (CSR<7>)
IE	1	interrupt enable flag (CSR<6>)
POS	32	number of characters input
TIME	24	input polling interval (if 0, the keyboard is polled synchronously with the line clock)

The terminal output (TTO) writes to the simulator console window. It implements these registers:

name	size	comments
BUF	8	last data item processed
CSR	16	control/status register
INT	1	interrupt pending flag
ERR	1	error flag (CSR<15>)
DONE	1	device done flag (CSR<7>)
IE	1	interrupt enable flag (CSR<6>)
POS	32	number of characters input
TIME	24	time from I/O initiation to interrupt

### 2.3.5 LP11 Line Printer (LPT)

The line printer (LPT) writes data to a disk file. The POS register specifies the number of the next data item to be written. Thus, by changing POS, the user can backspace or advance the printer.

The line printer implements these registers:

name	size	comments
BUF	8	last data item processed
CSR	16	control/status register
INT	1	interrupt pending flag
ERR	1	error flag (CSR<15>)
DONE	1	device done flag (CSR<7>)
IE	1	interrupt enable flag (CSR<6>)
POS	32	position in the output file
TIME	24	time from I/O initiation to interrupt
STOP_IOE	1	stop on I/O error

Error handling is as follows:

error                      STOP\_IOE                      processed as

not attached	1	report error and stop
	0	out of paper
OS I/O error	x	report error and stop

### 2.3.6 KW11-L Line-Time Clock (CLK)

The line-time clock (CLK) frequency can be adjusted as follows:

SET CLK 60HZ	set frequency to 60Hz
SET CLK 50HZ	set frequency to 50Hz

The default is 60Hz.

The line-time clock implements these registers:

name	size	comments
CSR	16	control/status register
INT	1	interrupt pending flag
DONE	1	device done flag (CSR<7>)
IE	1	interrupt enable flag (CSR<6>)
TIME	24	clock interval

The line-time clock autocalibrates; the clock interval is adjusted up or down so that the clock tracks actual elapsed time.

### 2.3.7 KW11-P Programmable Clock (PCLK)

The programmable clock (PCLK) line frequency can be adjusted as follows:

SET PCLK 60HZ	set frequency to 60Hz
SET PCLK 50HZ	set frequency to 50Hz

The default is 60Hz.

The programmable clock implements these registers:

name	size	comments
CSR	16	control/status register
CSB	16	count set buffer
CNT	16	current count
INT	1	interrupt pending flag
OVFL	1	overflow (error) flag (CSR<15>)
DONE	1	device done flag (CSR<7>)
IE	1	interrupt enable flag (CSR<6>)
UPDN	1	up/down count mode (CSR<4>)
MODE	1	single/repeat mode (CSR<3>)
RUN	1	clock run (CSR<0>)
TIME[0..3]	32	clock interval, rates 0..3
TPS[0..3]	32	ticks per second, rates 0..3

The programmable clock autocalibrates; the clock interval is adjusted up or down so that the clock tracks actual elapsed time. Operation at the highest clock rate (100Khz) is not recommended. The programmable clock is disabled by default.

### 2.3.8 TA11/TA60 Cassette Tape (CT)

The TA11 is a programmed I/O controller supporting two cassette drives (0 and 1). The TA11 can be used like a small magtape under RT11 and RSX-11M, and with the CAPS-11 operating system. Cassettes are simulated as magnetic tapes with a fixed capacity (93,000 characters). The tape format is always SimH standard. The TA11 is disabled by default.

TA11 options include the ability to make units write enabled or write locked.

```
SET CTn LOCKED           set unit n write locked
SET CTn WRITEENABLED    set unit n write enabled
```

Units can not be set ENABLED or DISABLED. The TA11 does not support the BOOT command.

The TA11 controller implements these registers:

name	size	comments
TACS	16	control/status register
TAIDB	8	input data buffer
TAODB	8	output data buffer
INT	1	interrupt request
ERR	1	error flag
TR	1	transfer request flag
IE	1	interrupt enable flag
WRITE	1	TA60 write operation flag
BPTR	17	buffer pointer
BLNT	17	buffer length
STIME	24	operation start time
CTIME	24	character latency
STOP_IOE	1	stop on I/O errors flag
POS[0:1]	32	position, units 0-1

Error handling is as follows:

```
error           processed as
not attached    tape not ready; if STOP_IOE, stop
end of file     bad tape
OS I/O error    CRC error; if STOP_IOE, stop
```

## 2.4 Floppy Disk Drives

### 2.4.1 RX11/RX01 Floppy Disk (RX)

RX11 options include the ability to set units write enabled or write locked:

```
SET RXn LOCKED           set unit n write locked
SET RXn WRITEENABLED    set unit n write enabled
```

The RX11 supports the `BOOT` command.

The RX11 implements these registers:

name	size	comments
RXCS	12	status
RXDB	8	data buffer
RXES	8	error status
RXERR	8	error code
RXTA	8	current track
RXSA	8	current sector
STAPTR	3	controller state
BUFPTR	3	buffer pointer
INT	1	interrupt pending flag
ERR	1	error flag (CSR<15>)
TR	1	transfer ready flag (CSR<7>)
IE	1	interrupt enable flag (CSR<6>)
DONE	1	device done flag (CSR<5>)
CTIME	24	command completion time
STIME	24	seek time, per track
XTIME	24	transfer ready delay
STOP_IOE	1	stop on I/O error
SBUF[0:127]	8	sector buffer array

Error handling is as follows:

error	STOP_IOE	processed as
not attached	1	report error and stop
	0	disk not ready

RX01 data files are buffered in memory; therefore, end of file and OS I/O errors cannot occur.

## 2.4.2 RX211/RX02 Floppy Disk (RY)

RX211 options include the ability to set units write enabled or write locked, single or double density, or autosized:

SET RYn LOCKED	set unit n write locked
SET RYn WRITEENABLED	set unit n write enabled
SET RYn SINGLE	set unit n single density
SET RYn DOUBLE	set unit n double density (default)
SET RYn AUTOSIZE	set unit n to autosize at ATTACH

The RX211 supports the `BOOT` command. The RX211 is disabled in a Qbus system with more than 256KB of memory.

The RX211 implements these registers:

name	size	comments
RYCS	16	status
RYBA	16	buffer address
RYWC	8	word count

RYDB	16	data buffer
RYES	12	error status
RYERR	8	error code
RYTA	8	current track
RYSA	8	current sector
STAPTR	4	controller state
INT	1	interrupt pending flag
ERR	1	error flag (CSR<15>)
TR	1	transfer ready flag (CSR<7>)
IE	1	interrupt enable flag (CSR<6>)
DONE	1	device done flag (CSR<5>)
CTIME	24	command completion time
STIME	24	seek time, per track
XTIME	24	transfer ready delay
STOP_IOE	1	stop on I/O error
SBUF[0:255]	8	sector buffer array

Error handling is as follows:

error	STOP_IOE	processed as
not attached	1	report error and stop
	0	disk not ready

RX02 data files are buffered in memory; therefore, end of file and OS I/O errors cannot occur.

## 2.5 Cartridge Disk Drives

### 2.5.1 RK11/RK05 Cartridge Disk (RK)

RK11 options include the ability to make units write enabled or write locked:

SET RKn LOCKED	set unit n write locked
SET RKn WRITEENABLED	set unit n write enabled

Units can also be set `ENABLED` or `DISABLED`. The RK11 supports the `BOOT` command. The RK11 is disabled in a Qbus system with more than 256KB of memory.

The RK11 implements these registers:

name	size	comments
RKCS	16	control/status
RKDA	16	disk address
RKBA	16	memory address
RKWC	16	word count
RKDS	16	drive status
RKER	16	error status
INTQ	9	interrupt queue
DRVN	3	number of last selected drive
INT	1	interrupt pending flag
ERR	1	error flag (CSR<15>)
DONE	1	device done flag (CSR<7>)
IE	1	interrupt enable flag (CSR<6>)
INT	1	interrupt pending flag



STIME	24	seek time, per cylinder
RTIME	24	rotational delay
STOP_IOE	1	stop on I/O error

Error handling is as follows:

error	STOP_IOE	processed as
not attached	1	report error and stop
	0	disk not ready
end of file	x	assume rest of disk is zero
OS I/O error	x	report error and stop

## 2.5.2 RK611/RK06,RK07 Cartridge Disk (HK)

RK611 options include the ability to set units write enabled or write locked, to set the drive type to RK06, RK07, or autosize, and to write a DEC standard 044 compliant bad block table on the last track:

SET HKn LOCKED	set unit n write locked
SET HKn WRITEENABLED	set unit n write enabled
SET HKn RK06	set type to RK06
SET HKn RK07	set type to RK07
SET HKn AUTOSIZE	set type based on file size at ATTACH
SET HKn BADBLOCK	write bad block table on last track

The type options can be used only when a unit is not attached to a file. The bad block option can be used only when a unit is attached to a file. Units can be set `ENABLED` or `DISABLED`. The RK611 supports the `BOOT` command. The RK611 is disabled in a Qbus system with more than 256KB of memory.

The RK611 implements these registers:

name	size	comments
HKCS1	16	control/status 1
HKWC	16	word count
HKBA	16	bus address
HKDA	16	desired surface, sector
HKCS2	16	control/status 2
HKDS[0:7]	16	drive status, drives 0-7
HKER[0:7]	16	drive errors, drives 0-7
HKDB[0:2]	16	data buffer silo
HKDC	16	desired cylinder
HKOF	8	offset
HKMR	16	maintenance register
HKSPR	16	spare register
INT	1	interrupt pending flag
ERR	1	error flag (CSR<15>)
DONE	1	device done flag (CSR1<7>)
IE	1	interrupt enable flag (CSR1<6>)
STIME	24	seek time, per cylinder
RTIME	24	rotational delay
STOP_IOE	1	stop on I/O error

Error handling is as follows:

error	STOP_IOE	processed as
not attached	1	report error and stop
	0	disk not ready
end of file	x	assume rest of disk is zero
OS I/O error	x	report error and stop

### 2.5.3 RL11(RLV12)/RL01,RL02 Cartridge Disk (RL)

RL11 options include the ability to set units write enabled or write locked, to set the drive type to RL01, RL02, or autosize, and to write a DEC standard 044 compliant bad block table on the last track:

SET RLn LOCKED	set unit n write locked
SET RLn WRITEENABLED	set unit n write enabled
SET RLn RL01	set type to RL01
SET RLn RL02	set type to RL02
SET RLn AUTOSIZE	set type based on file size at ATTACH
SET RLn BADBLOCK	write bad block table on last track

The type options can be used only when a unit is not attached to a file. The bad block option can be used only when a unit is attached to a file. Units can be set `ENABLED` or `DISABLED`. The RL11 supports the `BOOT` command. In a Unibus system, the RL behaves like an RL11 with 18b addressing; in a Qbus (Q22) system, the RL behaves like the RLV12 with 22b addressing.

The RL11 implements these registers:

name	size	comments
RLCS	16	control/status
RLDA	16	disk address
RLBA	16	memory address
RLBAE	6	memory address extension (RLV12)
RLMP..RLMP2	16	multipurpose register queue
INT	1	interrupt pending flag
ERR	1	error flag (CSR<15>)
DONE	1	device done flag (CSR<7>)
IE	1	interrupt enable flag (CSR<6>)
STIME	24	seek time, per cylinder
RTIME	24	rotational delay
STOP_IOE	1	stop on I/O error

Error handling is as follows:

error	STOP_IOE	processed as
not attached	1	report error and stop
	0	disk not ready
end of file	x	assume rest of disk is zero
OS I/O error	x	report error and stop

## 2.6 Massbus Subsystems

### 2.6.1 RH70/RH11 Massbus Adapters (RHA, RHB)

The RH70/RH11 Massbus adapters interface Massbus peripherals to the memory bus or Unibus of the CPU. The simulator provides two Massbus adapters. The first, RHA, is configured for the RP family of disk drives. The second, RHB, is configured for the TU family of tape controllers. By default, RHA is enabled and RHB is disabled. In a Unibus system, the RH adapters implement 22b addressing for the 11/70 and 18b addressing for all other models. In a Qbus system, the RH adapters always implement 22b addressing.

Each RH adapter implements these registers:

name	size	comments
CS1	16	control/status register 1
WC	16	word count
BA	16	bus address
CS2	16	control/status register 2
DB	16	data buffer
BAE	6	bus address extension
CS3	16	control/status register 3
IFF	1	transfer complete interrupt request flop
INT	1	interrupt pending flag
SC	1	special condition (CSR1<15>)
DONE	1	device done flag (CSR1<7>)
IE	1	interrupt enable flag (CSR1<6>)

### 2.6.2 RP04/05/06/07, RM02/03/05/80 Disk Pack Drives (RP)

The RP controller implements the Massbus family of large disk drives. RP options include the ability to set units write enabled or write locked, to set the drive type to one of six disk types or autosize, and to write a DEC standard 044 compliant bad block table on the last track:

SET RPn LOCKED	set unit n write locked
SET RPn WRITEENABLED	set unit n write enabled
SET RPn RM03	set type to RM03
SET RPn RM05	set type to RM05
SET RPn RM80	set type to RM80
SET RPn RP04	set type to RP04
SET RPn RP06	set type to RP06
SET RPn RP07	set type to RP07
SET RPn AUTOSIZE	set type based on file size at ATTACH
SET RPn BADBLOCK	write bad block table on last track

The type options can be used only when a unit is not attached to a file. The bad block option can be used only when a unit is attached to a file. Units can be set `ENABLED` or `DISABLED`. The RP controller supports the `BOOT` command.

The RP controller implements the registers listed below. Registers suffixed with [0:7] are replicated per drive.

name	size	comments
CS1[0:7]	16	current operation

DA[0:7]	16	desired surface, sector
DS[0:7]	16	drive status
ER1[0:7]	16	drive errors
OF[0:7]	16	offset
DC[0:7]	16	desired cylinder
ER2[0:7]	16	error status 2
ER3[0:7]	16	error status 3
EC1[0:7]	16	ECC syndrome 1
EC2[0:7]	16	ECC syndrome 2
MR[0:7]	16	maintenance register
MR2[0:7]	16	maintenance register 2 (RM only)
HR[0:7]	16	holding register (RM only)
STIME	24	seek time, per cylinder
RTIME	24	rotational delay
STOP_IOE	1	stop on I/O error

Error handling is as follows:

error	STOP_IOE	processed as
not attached	1	report error and stop
	0	disk not ready
end of file	x	assume rest of disk is zero
OS I/O error	x	report error and stop

### 2.6.3 TM02/TM03/TE16/TU45/TU77 Magnetic Tapes (TU)

The TU controller implements the Massbus family of 800/1600bpi magnetic tape drives. TU options include the ability to select the formatter type (TM02 or TM03), to set the drive type to one of three drives (TE16, TU45, or TU77), and to set the drives write enabled or write locked.

SET TU TM02	set controller type to TM02
SET TU TM03	set controller type to TM03
SET TUn TE16	set drive type to TE16
SET TUn TU45	set drive type to TU45
SET TUn TU77	set drive type to TU77

Magnetic tape units can be set to a specific reel capacity in MB, or to unlimited capacity:

SET TUn CAPAC=m	set unit n capacity to m MB (0 = unlimited)
SHOW TUn CAPAC	show unit n capacity in MB

Units can be set ENABLED or DISABLED. The TU controller supports the BOOT command.

The TU controller implements the following registers:

name	size	comments
CS1	6	current operation
FC	16	frame count
FS	16	formatter status
ER	16	formatter errors
CC	16	check character
MR	16	maintenance register

TC	16	tape control register
TIME	24	operation execution time
STOP_IOE	1	stop of I/O error

Error handling is as follows:

error	processed as
not attached	tape not ready; if STOP_IOE, stop
end of file	bad tape
OS I/O error	parity error; if STOP_IOE, stop

## 2.7 RQDX3/UDA50 MSCP Disk Controllers (RQ, RQB, RQC, RQD)

The simulator implements four MSCP disk controllers, RQ, RQB, RQC, RQD. Initially, RQB, RQC, and RQD are disabled. Each RQ controller simulates an RQDX3 MSCP disk controller with four disk drives. RQ options include the ability to set units write enabled or write locked, and to set the drive type to one of many disk types:

SET RQn LOCKED	set unit n write locked
SET RQn WRITEENABLED	set unit n write enabled
SET RQn RX50	set type to RX50
SET RQn RX33	set type to RX33
SET RQn RD51	set type to RD51
SET RQn RD52	set type to RD52
SET RQn RD53	set type to RD53
SET RQn RD54	set type to RD54
SET RQn RD31	set type to RD31
SET RQn RA81	set type to RA81
SET RQn RA82	set type to RA82
set RQn RA71	set type to RA71
SET RQn RA72	set type to RA72
SET RQn RA90	set type to RA90
SET RQn RA92	set type to RA92
SET RQn RRD40	set type to RRD40 (CD ROM)
SET RQn RAUSER{=n}	set type to RA82 with n MB's
SET -L RQn RAUSER{=n}	set type to RA82 with n LBN's

The type options can be used only when a unit is not attached to a file. RAUSER is a "user specified" disk; the user can specify the size of the disk in either MB (1000000 bytes) or logical block numbers (LBN's, 512 bytes each). The minimum size is 5MB; the maximum size is 2GB without extended file support, 1TB with extended file support.

Units can be set `ENABLED` or `DISABLED`. Each RQ controller supports the `BOOT` command. In a Unibus system, an RQ supports 18b addressing and identifies itself as a UDA50. In a Qbus system, an RQ supports 22b addressing and identifies itself as an RQDX3.

Each RQ controller implements the following special `SHOW` commands:

SHOW RQn TYPE	show drive type
SHOW RQ RINGS	show command and response rings
SHOW RQ FREEQ	show packet free queue
SHOW RQ RESPQ	show packet response queue

```

SHOW RQ UNITQ      show unit queues
SHOW RQ ALL        show all ring and queue state
SHOW RQn UNITQ     show unit queues for unit n

```

Each RQ controller implements these registers:

name	size	comments
SA	16	status/address register
S1DAT	16	step 1 init host data
CQBA	22	command queue base address
CQLNT	8	command queue length
CQIDX	8	command queue index
RQBA	22	request queue base address
RQLNT	8	request queue length
RQIDX	8	request queue index
FREE	5	head of free packet list
RESP	5	head of response packet list
PBSY	5	number of busy packets
CFLGS	16	controller flags
CSTA	4	controller state
PERR	9	port error number
CRED	5	host credits
HAT	17	host available timer
HTMO	17	host timeout value
CPKT[0:3]	5	current packet, units 0-3
PKTQ[0:3]	5	packet queue, units 0-3
UFLG[0:3]	16	unit flags, units 0-3
INT	1	interrupt request
ITIME	1	response time for initialization steps (except for step 4)
QTIME	24	response time for 'immediate' packets
XTIME	24	response time for data transfers
PKTS[33*32]	16	packet buffers, 33W each, 32 entries

Some DEC operating systems, notably RSX11M/M+, are very sensitive to the timing parameters. Changing the default values may cause M/M+ to crash on boot or to hang during operation.

Error handling is as follows:

error	processed as
not attached	disk not ready
end of file	assume rest of disk is zero
OS I/O error	report error and stop

## 2.8 Fixed Head Disks

### 2.8.1 RC11 Fixed Head Disk (RC)

RC11 options include the ability to set the number of platters to a fixed value between 1 and 4, or to autosize the number of platters:

```

SET RC 1P          one platter (256K)
SET RC 2P          two platters (512K)
SET RC 3P          three platters (768K)
SET RC 4P          four platters (1024K)
SET RC AUTOSIZE   autosized on ATTACH

```

The default is one platter. The RC11 does not support the `BOOT` command. The RC11 is disabled at startup and is automatically disabled in a Qbus system.

The RC11 is a DMA device. The entire transfer occurs in a single DMA transfer.

The RC11 implements these registers:

name	size	comments
RCLA	16	look ahead register
RCDA	16	current disk address
RCER	16	error register
RCCS	16	control/status
RCWC	16	word count
RCCA	16	current memory address
RCMN	16	maintenance register
RCDB	16	data buffer
RCWLK	32	write lock switches
INT	1	interrupt pending flag
ERR	1	device error flag
DONE	1	device done flag
IE	1	interrupt enable flag
TIME	24	rotational delay, per word
STOP_IOE	1	stop on I/O error

Error handling is as follows:

error	STOP_IOE	processed as
not attached	1	report error and stop
	0	non-existent disk

## 2.8.2 RF11/RS11 Fixed Head Disk (RF)

RF11 options include the ability to set the number of platters to a fixed value between 1 and 8, or to autosize the number of platters:

```

SET RF 1P          one platter (256K)
SET RF 2P          two platters (512K)
SET RF 3P          three platters (768K)
SET RF 4P          four platters (1024K)
SET RF 5P          five platters (1280K)
SET RF 6P          six platters (1536K)
SET RF 7P          seven platters (1792K)
SET RF 8P          eight platters (2048K)
SET RF AUTOSIZE   autosized on ATTACH

```

The default is one platter. The RF11 supports the `BOOT` command. The RF11 is disabled at startup and is automatically disabled in a Qbus system.

The RF11 implements these registers:

name	size	comments
RFCS	16	control/status
RFWC	16	word count
RFCMA	16	current memory address
RFDA	16	current disk address
RFDAE	16	disk address extension
RFDBR	16	data buffer
RFMR	16	maintenance register
RFWLK	32	write lock switches
INT	1	interrupt pending flag
ERR	1	device error flag
DONE	1	device done flag
IE	1	interrupt enable flag
TIME	24	rotational delay, per word
BURST	1	burst flag
STOP_IOE	1	stop on I/O error

The RF11 is a DMA device. If BURST = 0, word transfers are scheduled individually; if BURST = 1, the entire transfer occurs in a single DMA transfer.

Error handling is as follows:

error	STOP_IOE	processed as
not attached	1	report error and stop
	0	non-existent disk

RF11 data files are buffered in memory; therefore, end of file and OS I/O errors cannot occur.

## 2.9 TC11/TU56 DECtape (DT)

DECtapes drives are numbered 1-8; in the simulator, drive 8 is unit 0. DECtape options include the ability to make units write enabled or write locked.

SET DTn LOCKED	set unit n write locked
SET DTn WRITEENABLED	set unit n write enabled

Units can be set `ENABLED` or `DISABLED`. The TC11 supports the `BOOT` command. The TC11 is automatically disabled in a Qbus system.

The TC11 supports PDP-8 format, PDP-11 format, and 18b format DECtape images. `ATTACH` assumes the image is in PDP-11 format; the user can force other choices with switches:

-t	PDP-8 format
-f	18b format
-a	autoselect based on file size

The DECtape controller is a data-only simulator; the timing and mark track, and block header and trailer, are not stored. Thus, the `WRITE TIMING AND MARK TRACK` function is not supported; the `READ ALL` function always returns the hardware standard block header and trailer; and the `WRITE ALL` function dumps non-data words into the bit bucket.



The TC controller implements these registers:

name	size	comments
TCST	16	status register
TCCM	16	command register
TCWC	16	word count register
TCBA	16	bus address register
TCDT	16	data register
INT	1	interrupt pending flag
ERR	1	error flag
DONE	1	done flag
IE	1	interrupt enable flag
CTIME	31	time to complete transport stop
LTIME	31	time between lines
DCTIME	31	time to decelerate to a full stop
SUBSTATE	2	read/write command substate
POS[0:7]	32	position, in lines, units 0-7
STATT[0-7]	31	unit state, units 0-7
STOP_OFFR	1	stop on off-reel error

It is critically important to maintain certain timing relationships among the DECtape parameters, or the DECtape simulator will fail to operate correctly.

- LTIME must be at least 6
- DCTIME needs to be at least 100 times LTIME

Acceleration time is set to 75% of deceleration time.

## 2.10 Magnetic Tape Controllers

### 2.10.1 TM11 Magnetic Tape (TM)

TM options include the ability to make units write enabled or write locked.

```
SET TMn LOCKED          set unit n write locked
SET TMn WRITEENABLED    set unit n write enabled
```

Magnetic tape units can be set to a specific reel capacity in MB, or to unlimited capacity:

```
SET TMn CAPAC=m         set unit n capacity to m MB (0 = unlimited)
SHOW TMn CAPAC          show unit n capacity in MB
```

Units can be set `ENABLED` or `DISABLED`.

The TM11 supports the `BOOT` command. The bootstrap supports both original and DEC standard boot formats. Originally, a tape bootstrap read and executed the first record on tape. To allow for ANSI labels, the DEC standard bootstrap skipped the first record and read and executed the second. The DEC standard is the default; to bootstrap an original format tape, use the command `BOOT -O MTn`. The TM11 is automatically disabled in a Qbus system with more than 256KB of memory.

The TM controller implements these registers:

name	size	comments
------	------	----------

MTS	16	status
MTC	16	command
MTCMA	16	memory address
MTBRC	16	byte/record count
INT	1	interrupt pending flag
ERR	1	error flag
DONE	1	device done flag
IE	1	interrupt enable flag
STOP_IOE	1	stop on I/O error
TIME	24	delay
UST[0:7]	16	unit status, units 0-7
POS[0:7]	32	position, units 0-7

Error handling is as follows:

error	processed as
not attached	tape not ready; if STOP_IOE, stop
end of file	bad tape
OS I/O error	parity error; if STOP_IOE, stop

## 2.10.2 TS11/TSV05 Magnetic Tape (TS)

TS options include the ability to make the unit write enabled or write locked.

SET TS LOCKED	set unit write locked
SET TS WRITEENABLED	set unit write enabled

The TS drive can be set to a specific reel capacity in MB, or to unlimited capacity:

SET TS0 CAPAC=m	set capacity to m MB (0 = unlimited)
SHOW TS0 CAPAC	show capacity in MB

The TS11 supports the `BOOT` command. The bootstrap supports only DEC standard boot formats. To allow for ANSI labels, the DEC standard bootstrap skipped the first record and read and executed the second. In a Unibus system, the TS behaves like the TS11 and implements 18b addresses. In a Qbus system, the TS behaves like the TSV05 and implements 22b addresses.

The TS controller implements these registers:

name	size	comments
TSSR	16	status register
TSBA	16	bus address register
TSDBX	16	data buffer extension register
CHDR	16	command packet header
CADL	16	command packet low address or count
CADH	16	command packet high address
CLNT	16	command packet length
MHDR	16	message packet header
MRFC	16	message packet residual frame count
MXS0	16	message packet extended status 0
MXS1	16	message packet extended status 1

MXS2	16	message packet extended status 2
MXS3	16	message packet extended status 3
MXS4	16	message packet extended status 4
WADL	16	write char packet low address
WADH	16	write char packet high address
WLNT	16	write char packet length
WOPT	16	write char packet options
WXOPT	16	write char packet extended options
ATTN	1	attention message pending
BOOT	1	boot request pending
OWNC	1	if set, tape owns command buffer
OWNM	1	if set, tape owns message buffer
TIME	24	delay
POS	32	position

Error handling is as follows:

error	processed as
not attached	tape not ready
end of file	bad tape
OS I/O error	fatal tape error

### 2.10.3 TQK50 TMSCP Disk Controller (TQ)

The TQ controller simulates the TQK50 TMSCP disk controller. TQ options include the ability to set units write enabled or write locked, and to specify the controller type and tape length:

SET TQn LOCKED	set unit n write locked
SET TQn WRITEENABLED	set unit n write enabled
SET TQ TK50	set controller type to TK50
SET TQ TK70	set controller type to TK70
SET TQ TU81	set controller type to TU81
SET TQ TKUSER{=n}	set controller type to TK50 with tape capacity of n MB

User-specified capacity must be between 50 and 2000 MB.

Regardless of the controller type, individual units can be set to a specific reel capacity in MB, or to unlimited capacity:

SET TQn CAPAC=m	set unit n capacity to m MB (0 = unlimited)
SHOW TQn CAPAC	show unit n capacity in MB

The TQ controller supports the `BOOT` command. In a Unibus system, the TQ supports 18b addressing. In a Qbus system, the TQ supports 22b addressing.

The TQ controller implements the following special `SHOW` commands:

SHOW TQ TYPE	show controller type
SHOW TQ RINGS	show command and response rings
SHOW TQ FREEQ	show packet free queue
SHOW TQ RESPQ	show packet response queue
SHOW TQ UNITQ	show unit queues

```

SHOW TQ ALL          show all ring and queue state
SHOW TQn UNITQ      show unit queues for unit n

```

The TQ controller implements these registers:

name	size	comments
SA	16	status/address register
S1DAT	16	step 1 init host data
CQBA	22	command queue base address
CQLNT	8	command queue length
CQIDX	8	command queue index
RQBA	22	request queue base address
RQLNT	8	request queue length
RQIDX	8	request queue index
FREE	5	head of free packet list
RESP	5	head of response packet list
PBSY	5	number of busy packets
CFLGS	16	controller flags
CSTA	4	controller state
PERR	9	port error number
CRED	5	host credits
HAT	17	host available timer
HTMO	17	host timeout value
CPKT[0:3]	5	current packet, units 0-3
PKTQ[0:3]	5	packet queue, units 0-3
UFLG[0:3]	16	unit flags, units 0-3
POS[0:3]	32	tape position, units 0-3
OBJP[0:3]	32	object position, units 0-3
INT	1	interrupt request
ITIME	1	response time for initialization steps (except for step 4)
QTIME	24	response time for 'immediate' packets
XTIME	24	response time for data transfers
PKTS[33*32]	16	packet buffers, 33W each, 32 entries

Some DEC operating systems, notably RSX11M/M+, are very sensitive to the timing parameters. Changing the default values may cause M/M+ to crash on boot or to hang during operation.

Error handling is as follows:

error	processed as
not attached	tape not ready
end of file	end of medium
OS I/O error	fatal tape error

## 2.11 Communications Devices

### 2.11.1 DC11 Additional Terminal Interfaces (DCI/DCO)

For very early system programs, the PDP-11 simulator supports up to sixteen additional DC11 terminal interfaces. The additional terminals consist of two independent devices, DCI and DCO. The entire set is

modeled as a terminal multiplexer, with DCI as the master controller. The additional terminals perform input and output through Telnet sessions connected to a user-specified port. The number of lines is specified with a SET command:

```
SET TTIX LINES=n                set number of additional lines to n [1-16]
```

The ATTACH command specifies the port to be used:

```
ATTACH TTIX <port>             set up listening port
```

where port is a decimal number between 1 and 65535 that is not being used for other TCP/IP activities. The additional terminals are disabled by default.

The additional terminals can be set to one of four modes: UC, 7P, 7B, or 8B.

mode	input characters	output characters
UC	lower case converted to upper case, high-order bit cleared	lower case converted to upper case, high-order bit cleared, non-printing characters suppressed
7P	high-order bit cleared	high-order bit cleared, non-printing characters suppressed
7B	high-order bit cleared	high-order bit cleared
8B	no changes	no changes

The default mode is 7P. In addition, each line can be configured to behave as though it was attached to a dataset, or hardwired to a terminal:

```
SET DCO n DATASET               simulate attachment to a dataset (modem)
SET DCO n NODATASET            simulate direct attachment to a terminal
```

Finally, each line supports output logging. The SET DCO n LOG command enables logging on a line:

```
SET DCO n LOG=filename         log output of line n to filename
```

The SET DCO n NOLOG command disables logging and closes the open log file, if any.

Once DCI is attached and the simulator is running, the terminals listen for connections on the specified port. They assume that the incoming connections are Telnet connections. The connections remain open until disconnected either by the Telnet client, a SET DCI DISCONNECT command, or a DETACH DCI command.

Other special commands:

```
SHOW DCI CONNECTIONS          show current connections
SHOW DCI STATISTICS           show statistics for active connections
SET DCO n DISCONNECT          disconnects the specified line.
```

The input device (DCI) implements these registers:

name	size	comments
CSR[0:15]	16	input control/stats register, lines 0-15
BUF[0:15]	16	input buffer, lines 0-15
IREQ	16	interrupt requests, lines 0-15

The output device (DCO) implements these registers:

name	size	comments
CSR[0:15]	16	input control/stats register, lines 0-15
BUF[0:15]	8	input buffer, lines 0-15
IREQ	16	interrupt requests, lines 0-15
TIME[0:15]	31	time from I/O initiation to interrupt, lines 0-15

The additional terminals do not support save and restore. All open connections are lost when the simulator shuts down or DCI is detached.

## 2.11.2 KL11/DL11 Additional Terminal Interfaces (DLI/DLO)

The PDP-11 simulator supports up to sixteen additional KL11/DL11 terminal interfaces. The additional terminals consist of two independent devices, DLI and DLO. The entire set is modeled as a terminal multiplexer, with DLI as the master controller. The additional terminals perform input and output through Telnet sessions connected to a user-specified port. The number of lines is specified with a SET command:

```
SET DLI LINES=n          set number of additional lines to n [1-16]
```

The ATTACH command specifies the port to be used:

```
ATTACH DLI <port>      set up listening port
```

where port is a decimal number between 1 and 65535 that is not being used for other TCP/IP activities. The additional terminals are disabled by default.

The additional terminals can be set to one of four modes: UC, 7P, 7B, or 8B.

mode	input characters	output characters
UC	lower case converted to upper case, high-order bit cleared	lower case converted to upper case, high-order bit cleared, non-printing characters suppressed
7P	high-order bit cleared	high-order bit cleared, non-printing characters suppressed
7B	high-order bit cleared	high-order bit cleared
8B	no changes	no changes

The default mode is 7P. . In addition, each line can be configured to behave as though it was attached to a dataset, or hardwired to a terminal:

```
SET DLOn DATASET      simulate attachment to a dataset (modem)
SET DLOn NODATASET    simulate direct attachment to a terminal
```

Finally, each line supports output logging. The SET DLOn LOG command enables logging on a line:

```
SET DLOn LOG=filename  log output of line n to filename
```

The SET DLOn NOLOG command disables logging and closes the open log file, if any.

Once DLI is attached and the simulator is running, the terminals listen for connections on the specified port. They assume that the incoming connections are Telnet connections. The connections remain open until disconnected either by the Telnet client, a `SET DLI DISCONNECT` command, or a `DETACH DLI` command.

Other special commands:

<code>SHOW DLI CONNECTIONS</code>	show current connections
<code>SHOW DLI STATISTICS</code>	show statistics for active connections
<code>SET DLOn DISCONNECT</code>	disconnects the specified line.

The input device (DLI) implements these registers:

name	size	comments
<code>CSR[0:15]</code>	16	input control/stats register, lines 0-15
<code>BUF[0:15]</code>	16	input buffer, lines 0-15
<code>IREQ</code>	16	receive interrupt requests, lines 0-15
<code>DSI</code>	16	dataset interrupt requests, lines 0-15

The output device (DLO) implements these registers:

name	size	comments
<code>CSR[0:15]</code>	16	input control/stats register, lines 0-15
<code>BUF[0:15]</code>	8	input buffer, lines 0-15
<code>IREQ</code>	16	interrupt requests, lines 0-15
<code>TIME[0:15]</code>	31	time from I/O initiation to interrupt, lines 0-15

The additional terminals do not support save and restore. All open connections are lost when the simulator shuts down or DLO is detached.

### 2.11.3 DZ11 Terminal Multiplexer (DZ)

The DZ11 is an 8-line terminal multiplexer. Up to 4 DZ11's (32 lines) are supported. The number of lines can be changed with the command

```
SET DZ LINES=n           set line count to n
```

The line count must be a multiple of 8, with a maximum of 32.

The DZ11 supports three character processing modes, 7P, 7B, and 8B:

mode	input characters	output characters
7P	high-order bit cleared	high-order bit cleared, non-printing characters suppressed
7B	high-order bit cleared	high-order bit cleared
8B	no changes	no changes

The default is 8B.

The DZ11 supports logging on a per-line basis. The command

```
SET DZ LOG=line=filename
```

enables logging for the specified line to the indicated file. The command

```
SET DZ NOLOG=line
```

disables logging for the specified line and closes any open log file. Finally, the command

```
SHOW DZ LOG
```

displays logging information for all DZ lines.

The terminal lines perform input and output through Telnet sessions connected to a user-specified port. The `ATTACH` command specifies the port to be used:

```
ATTACH {-am} DZ <port>          set up listening port
```

where port is a decimal number between 1 and 65535 that is not being used for other TCP/IP activities. The optional switch -m turns on the DZ11's modem controls; the optional switch -a turns on active disconnects (disconnect session if computer clears Data Terminal Ready). Without modem control, the DZ behaves as though terminals were directly connected; disconnecting the Telnet session does not cause any operating system-visible change in line status.

Once the DZ is attached and the simulator is running, the DZ will listen for connections on the specified port. It assumes that the incoming connections are Telnet connections. The connection remains open until disconnected by the simulated program, the Telnet client, a `SET DZ DISCONNECT` command, or a `DETACH DZ` command.

Other special DZ commands:

```
SHOW DZ CONNECTIONS          show current connections
SHOW DZ STATISTICS           show statistics for active connections
SET DZ DISCONNECT=linenumber disconnects the specified line.
```

The DZ11 implements these registers:

name	size	comments
CSR[0:3]	16	control/status register, boards 0..3
RBUF[0:3]	16	receive buffer, boards 0..3
LPR[0:3]	16	line parameter register, boards 0..3
TCR[0:3]	16	transmission control register, boards 0..3
MSR[0:3]	16	modem status register, boards 0..3
TDR[0:3]	16	transmit data register, boards 0..3
SAENB[0:3]	1	silos alarm enabled, boards 0..3
RXINT	4	receive interrupts, boards 3..0
TXINT	4	transmit interrupts, boards 3..0
MDMTCL	1	modem control enabled
AUTODS	1	autodisconnect enabled

The DZ11 does not support save and restore. All open connections are lost when the simulator shuts down or the DZ is detached.

## 2.11.4 DHQ11 Terminal Multiplexer (VH)

The DHQ11 is an 8-line terminal multiplexer for Qbus systems. Up to 4 DHQ11's are supported.



The DHQ11 is a programmable asynchronous terminal multiplexer. It has two programming modes: DHV11 and DHU11. The register sets are compatible with these devices. For transmission, the DHQ11 can be used in either DMA or programmed I/O mode. For reception, there is a 256-entry FIFO for received characters, dataset status changes, and diagnostic information, and a programmable input interrupt timer (in DHU mode). The device supports 16-, 18-, and 22-bit addressing. The DHQ11 can be programmed to filter and/or handle XON/XOFF characters independently of the processor. The DHQ11 supports programmable bit width (between 5 and 8) for the input and output of characters.

The DHQ11 has a rocker switch for determining the programming mode. By default, the DHV11 mode is selected, though DHU11 mode is recommended for applications that can support it. The VH controller may be adjusted on a per controller basis as follows:

```
SET VHn DHU           use the DHU programming mode and registers
SET VHn DHV           use the DHV programming mode and registers
```

DMA output is supported. In a real DHQ11, DMA is not initiated immediately upon receipt of TX.DMA.START but is dependent upon some internal processes. The VH controller mimics this behavior by default. It may be desirable to alter this and start immediately, though this may not be compatible with all operating systems and diagnostics. You can change the behavior of the VH controller as follows:

```
SET VHn NORMAL       use normal DMA procedures
SET VHn FASTDMA      set DMA to initiate immediately
```

The terminal lines perform input and output through Telnet sessions connected to a user-specified port. The ATTACH command specifies the port to be used:

```
ATTACH VH <port>     set up listening port
```

where port is a decimal number between 1 and 65535 that is not being used for other TCP/IP activities. This port is the point of entry for all lines on all VH controllers.

Modem and auto-disconnect support may be set on an individual controller basis. The SET MODEM command directs the controller to report modem status changes to the computer. The SET HANGUP command turns on active disconnects (disconnect session if computer clears Data Terminal Ready).

```
SET VHn [NO]MODEM    disable/enable modem control
SET VHn [NO]HANGUP   disable/enable disconnect on DTR drop
```

Once the VH is attached and the simulator is running, the VH will listen for connections on the specified port. It assumes that the incoming connections are Telnet connections. The connection remains open until disconnected by the simulated program, the Telnet client, a SET VH DISCONNECT command, or a DETACH VH command.

Other special VH commands:

```
SHOW VH CONNECTIONS  show current connections
SHOW VH STATISTICS   show statistics for active connections
SET VH DISCONNECT=linenumber disconnects the specified line.
```

The DHQ11 implements these registers, though not all can be examined from SCP:

name	size	comments
CSR[0:3]	16	control/status register, boards 0..3
RBUF[0:3]	16	receive buffer, boards 0..3

LPR[0:3]	16	line parameter register, boards 0..3
RXINT	4	receive interrupts, boards 3..0
TXINT	4	transmit interrupts, boards 3..0

[more to be described...]

The DHQ11 does not support save and restore. All open connections are lost when the simulator shuts down or the VH is detached.

## 2.12 Ethernet Controllers

### 2.12.1 DELQA/DEQNA Qbus Ethernet Controllers (XQ, XQB)

The simulator implements two DELQA/DEQNA Qbus Ethernet controllers (XQ, XQB). Initially, XQ is enabled, and XQB is disabled. Options allow control of the MAC address, the controller mode, and the sanity timer.

```
SET XQ MAC=<mac-address>      ex. 08-00-2B-AA-BB-CC
SHOW XQ MAC
```

These commands are used to change or display the MAC address. <mac-address> is a valid ethernet MAC, delimited by dashes or periods. The controller defaults to 08-00-2B-AA-BB-CC, which should be sufficient if there is only one SIMH controller on your LAN. Two cards with the same MAC address will see each other's packets, resulting in a serious mess.

```
SET XQ TYPE={DEQNA|[DELQA]}
SHOW XQ TYPE
```

These commands are used to change or display the controller mode. DELQA mode is better and faster but may not be usable by older or non-DEC OS's. Also, be aware that DEQNA mode is not supported by many modern OS's. The DEQNA-LOCK mode of the DELQA card is emulated by setting the the controller to DEQNA -- there is no need for a separate mode. DEQNA-LOCK mode behaves exactly like a DEQNA, except for the operation of the VAR and MOP processing.

```
SET XQ SANITY={ON|[OFF]}
SHOW XQ SANITY
```

These commands change or display the INITIALIZATION sanity timer (DEQNA jumper W3/DELQA switch S4). The INITIALIZATION sanity timer has a default timeout of 4 minutes, and cannot be turned off, just reset. The normal sanity timer can be set by operating system software regardless of the state of this switch. Note that only the DEQNA (or the DELQA in DEQNA-LOCK mode (=DEQNA)) supports the sanity timer -- it is ignored by a DELQA in Normal mode, which uses switch S4 for a different purpose.

```
SET XQ POLL={DEFAULT|4..2500}
SHOW XQ POLL
```

These commands change or display the service polling timer. The polling timer is calibrated to run the service thread 200 times per second. This value can be changed to accomodate particular system requirements for more (or less) frequent polling.

```
SHOW XQ STATS
```

This command will display the accumulated statistics for the simulated Ethernet controller.

To access the network, the simulated Ethernet controller must be attached to a real Ethernet interface:

```
ATTACH XQ0 {ethX|<device_name>}          ex. eth0 or /dev/era0
SHOW XQ ETH
```

where X in 'ethX' is the number of the Ethernet controller to attach, or the real device name. The X number is system dependant. If you only have one Ethernet controller, the number will probably be 0. To find out what your system thinks the Ethernet numbers are, use the SHOW XQ ETH command. The device list can be quite cryptic, depending on the host system, but is probably better than guessing. If you do not attach the device, the controller will behave as though the Ethernet cable were unplugged.

XQ and XQB have the following registers:

name	size	comments
SA0	16	station address word 0
SA1	16	station address word 1
SA2	16	station address word 2
SA3	16	station address word 3
SA4	16	station address word 4
SA5	16	station address word 5
RBDL	32	receive buffer descriptor list
XBDL	32	trans(X)mit buffer descriptor list
CSR	16	control status register
VAR	16	vector address register
INT	1	interrupt request flag

One final note: because of its asynchronous nature, the XQ controller is not limited to the ~1.5Mbit/sec of the real DEQNA/DELQA controllers, nor the 10Mbit/sec of a standard Ethernet. Attach it to a Fast Ethernet (100 Mbit/sec) card, and "Feel the Power!" :-)

## 2.12.2 DELUA/DEUNA Unibus Ethernet Controllers (XU, XUB)

The simulator implements two DELUA/DEUNA Unibus Ethernet controllers (XU, XUB). Its operation is analogous to the DELQA/DEQNA controller.

## 2.13 CR11/CD11 Card Reader (CR)

The card reader (CR) implements a single controller (either the CR11 or the CD11) and card reader (e.g., Documation M200, GDI Model 100) by reading a file and presenting lines or cards to the simulator. Card decks may be represented by plain text ASCII files, card image files, or column binary files. The CR11 controller is also compatible with the CM11-F, CME11, and CMS11.

Card image files are a file format designed by Douglas W. Jones at the University of Iowa to support the interchange of card deck data. These files have a much richer information carrying capacity than plain ASCII files. Card Image files can contain such interchange information as card-stock color, corner cuts, special artwork, as well as the binary punch data representing all 12 columns. Complete details on the format, as well as sample code, are available at Prof. Jones's site: <http://www.cs.uiowa.edu/~jones/cards/>.

The card reader can be configured to support either of the two controllers supported by DEC:

```
SET CR CR11      set controller type to CR11
SET CR CD11      set controller type to CD11
```

The controller type must be set before attaching a virtual card deck to the device. You may NOT change controller type once a file is attached.

The primary differences are summarized in the table below. By default, CR11 simulation is selected.

	CR11	CD11
BR	6	4
registers	4	3
data transfer	BR	DMA
card rate	200-600	1000-1200
hopper cap.	<= 1000	1000-2250
cards	Mark-sense & punched	punched only

Examples of the CR11 include the M8290 and M8291 (CMS11). All card readers use a common vector at 0230 and CSR at 177160. Even though the CR11 is normally configured as a BR6 device, it is configured for BR4 in this simulation.

The card reader supports ASCII, card image, and column binary format card "decks." When reading plain ASCII files, lines longer than 80 characters are silently truncated. Card image support is included for 80 column Hollerith, 82 column Hollerith (silently ignoring columns 0 and 81), and 40 column Hollerith (mark-sense) cards. Column binary supports 80 column card images only. All files are attached read-only (as if the -R switch were given).

```
ATTACH -A CR <file>           file is ASCII text
ATTACH -B CR <file>           file is column binary
ATTACH -I CR <file>           file is card image format
```

If no flags are given, the file extension is evaluated. If the filename ends in .TXT, the file is treated as ASCII text. If the filename ends in .CBN, the file is treated as column binary. Otherwise, the CR driver looks for a card image header. If a correct header is found the file is treated as card image format, otherwise it is treated as ASCII text.

The correct character translation MUST be set if a plain text file is to be used for card deck input. The correct translation SHOULD be set to allow correct ASCII debugging of a card image or column binary input deck. Depending upon the operating system in use, how it was generated, and how the card data will be read and used, the translation must be set correctly so that the proper character set is used by the driver. Use the following command to explicitly set the correct translation:

```
SET TRANSLATION={DEFAULT|026|026FTN|029|EBCDIC}
```

This command should be given after a deck is attached to the simulator. The mappings above are completely described at <http://www.cs.uiowa.edu/~jones/cards/codes.html>. Note that DEC typically used 029 or 026FTN mappings.

DEC operating systems used a variety of methods to determine the end of a deck (recognizing that 'hopper empty' does not necessarily mean the end of a deck. Below is a summary of the various operating system conventions for signaling end of deck:

```
RT-11:      12-11-0-1-6-7-8-9 punch in column 1
RSTS/E:     12-11-0-1 or 12-11-0-1-6-7-8-9 punch in column 1
RSX:        12-11-0-1-6-7-8-9 punch
VMS:        12-11-0-1-6-7-8-9 punch in first 8 columns
```

TOPS: 12-11-0-1 or 12-11-0-1-6-7-8-9 punch in column 1

Using the AUTOEOF setting, the card reader can be set to automatically generate an EOF card consisting of the 12-11-0-1-6-7-8-9 punch in columns 1-8. When set to CD11 mode, this switch also enables automatic setting of the EOF bit in the controller after the EOF card has been processed. [The CR11 does not have a similar capability.] By default AUTOEOF is enabled.

```
SET CR AUTOEOF
SET CR NOAUTOEOF
```

The default card reader rate for the CR11 is 285 cpm, while the default rate for the CD11 is 1000 cpm. The reader rate can be set to its default value or to anywhere in the range 200..1200 cpm. This rate may be changed while the unit is attached.

```
SET CR RATE={DEFAULT|200..1200}
```

It is standard operating procedure for operators to load a card deck and press the momentary action RESET button to clear any error conditions and alert the processor that a deck is available to read. Use the following command to simulate pressing the card reader RESET button,

```
SET CR RESET
```

Another common control of physical card readers is the STOP button. An operator could use this button to finish the read operation for the current card and terminate reading a deck early. Use the following command to simulate pressing the card reader STOP button.

```
SET CR STOP
```

The simulator does not support the BOOT command. The simulator does not stop on file I/O errors. Instead the controller signals a reader check to the CPU.

The CR controller implements these registers:

name	size	comments
BUF	8	ASCII value of last column processed
CRS	16	CR11 status register
CRB1	16	CR11 12-bit Hollerith character
CRB2	16	CR11 8-bit compressed character
CRM	16	CR11 maintenance register
CDST	16	CD11 control/status register
CDCC	16	CD11 column count
CDBA	16	CD11 current bus address
CDDB	16	CD11 data buffer, 2nd status
BLOWER	2	blower state value
INT	1	interrupt pending flag
ERR	1	error flag (CRS<15>)
IE	1	interrupt enable flag (CRS<6>)
POS	32	file position - do not alter
TIME	24	delay time between columns

The CD11 simulation includes the Rev. J modification to make the CDDB act as a second status register during non-data transfer periods.

## 2.14 Arithmetic Options

### 2.14.1 KE11A Extended Arithmetic Option (KE)

The KE11A extended arithmetic option (KE) provides multiply, divide, normalization, and multi-bit shift capability on Unibus PDP-11's that lack the EIS instruction set. In practice, it was only sold with the PDP-11/20. The KE is disabled by default.

The KE implements these registers:

name	size	comments
AC	16	accumulator
MQ	16	multiplier-quotient
SC	6	shift count
SR	8	status register

### 2.14.2 KG11A Communications Arithmetic Option (KG)

The KG11-A is a programmed I/O, non-interrupting, dedicated arithmetic processor for the Unibus. The device is used to compute the block check character (BCC) over a block of data, typically in data communication applications. The KG11 can compute three different Cyclic Redundancy Check (CRC) polynomials (CRC-16, CRC-12, CRC-CCITT) and two Longitudinal Redundancy Checks (LRC, Exclusive-OR; LRC-8, LRC-16). Up to eight units may be contiguously present in a single machine and are all located at fixed addresses. This simulation implements all functionality of the device including the ability to single step computation of the BCC.

The KG11 supports the following options:

```
SET KG UNITS=n           set the number of units [0-8]
SET KG DEBUG={opt,opt...} set the debugging options
REG - any time a register is touched
POLY - any time the polynomial is changed
CYCLE - each cycle computing the polynomial
```

The KG11 implements the following registers, replicated for each unit:

name	size	comments
SR[0:7]	16	control and status register; R/W
BCC[0:7]	16	result block check character; R/O
DR[0:7]	16	input data register; W/O
PULSCNT[0:7]	16	polynomial cycle stage

## 3 Symbolic Display and Input

The PDP-11 simulator implements symbolic display and input. Display is controlled by command line switches:

```
-a           display as ASCII character
-c           display as two packed ASCII characters
-m           display instruction mnemonics
```

Input parsing is controlled by the first character typed in or by command line switches:

' or -a	ASCII character
" or -c	two packed ASCII characters
alphabetic	instruction mnemonic
numeric	octal number

Instruction input uses standard PDP-11 assembler syntax. There are sixteen instruction classes:

class	operands	examples	comments
no operands	none	HALT, RESET	
3b literal	literal [0-7]	SPL	
6b literal	literal [0-077]	MARK	
8b literal	literal [0-0377]	EMT, TRAP	
register	register	RTS	
sop	specifier	SWAB, CLR, ASL	
reg-sop	register, specifier	JSR, XOR, MUL	
fop	flt specifier	ABSf, NEGf	
ac-fop	flt reg, flt specifier	LDf, MULf	
ac-sop	flt reg, specifier	LDEXP, STEXP	
ac-moded sop	flt reg, specifier	LDCif, STCfi	
dop	specifier, specifier	MOV, ADD, BIC	
cond branch	address	BR, BCC, BNE	
sob	register, address	SOB	
cc clear	cc clear instructions	CLC, CLV, CLZ, CLN	combinable
cc set	cc set instructions	SEC, SEV, SEZ, SEN	combinable

For floating point opcodes, F and D variants, and I and L variants, may be specified regardless of the state of FPS.

The syntax for specifiers is as follows:

syntax	specifier	displacement	comments
Rn	0n	-	
Fn	0n	-	only in flt reg classes
(Rn)	1n	-	
@(Rn)	7n	0	equivalent to @0(Rn)
(Rn)+	2n	-	
@(Rn)+	3n	-	
-(Rn)	4n	-	
@-(Rn)	5n	-	
{+/-}d(Rn)	6n	{+/-}d	
@{+/-}d(Rn)	7n	{+/-}d	
#n	27	n	
@#n	37	n	
./-n	67	+/-n - 4	
@./-n	77	+/-n - 4	
{+/-}n	67	{+/-}n - PC - 4	if on disk, 37 and n
@{+/-}n	77	{+/-}n - PC - 4	if on disk, invalid